Roadmap: Computer Design, Animation and Game Design Associate of Applied Science
[RE-AAS-CDAG]
Regional College
Catalog Year: 2011-2012

This roadmap is a recommended semester-by-semester plan of study for this major. However, courses and milestones designated as critical (in boldface and shaded areas) must be completed in the semester listed to ensure a timely graduation.

| Course Subject and Title | Credit <br> Hours | Min. <br> Grade | Important Notes |
| :--- | :---: | :---: | :--- |
| Semester One: [16-17 Credit Hours] | $\mathbf{2}$ |  |  |
| IERT 12005 Applications in CAD | $\mathbf{3}$ |  |  |
| MERT 12000 Engineering Drawing | $1-2$ |  |  |
| COMT 21092 Computer Practicum <br> or EERT 22016 Productivity Software for Industry | 3 |  |  |
| EERT 22003 Technical Computing | 3 |  | Fulfills Kent Core Mathematics and Critical Reasoning |
| MATH 11010 Algebra for Calculus | 3 |  | Enrollment based on placement tests |
| Kent Core Composition | 1 |  | Not required of transfer students with 25 credits |
| US 10097 Destination Kent State: FYE |  |  |  |
| Semester Two: [15 Credit Hours] | $\mathbf{2}$ |  |  |
| CADT 22000 Advanced CAD | $\mathbf{2}$ |  |  |
| CADT 22002 CAD: Civil Applications | 3 |  |  |
| MERT 12001 Computer-Aided Drafting | 3 |  |  |
| EERT 21010 Engineering and Professional Ethics | 2 |  | Fulfills Kent Core Additional |
| MATH 11012 Intuitive Calculus |  |  |  |
| MATH 11022 Trigonometry | $\mathbf{2}$ |  |  |
| Semester Three: [17 Credit Hours] | $\mathbf{2}$ |  |  |
| CADT 22001 CAD: Architecture | $\mathbf{4}$ |  |  |
| CADT 22005 Multimedia and Game Design | 3 |  |  |
| EERT 22014 Microprocessors and Robotics | 3 |  | Fulfills Kent Core Additional |
| BMRT 11000 Introduction to Business | 3 |  |  |
| COMM 15000 Introduction to Human Communication | $\mathbf{3}$ |  |  |
| IERT 22006 Economic Decision Analysis | 3 |  |  |
| Semester Four: [15 Credit Hours] | $\mathbf{3}$ |  |  |
| CADT 22003 Solid Modeling |  |  |  |
| CADT 22004 Computer Animation and Gaming |  |  |  |
| COMT 20011 Java Programming |  |  |  |
| COMT 21010 Workgroup Productivity Software |  |  |  |
| ENG 20002 Introduction to Technical Writing <br> or ITAP 26638 Business Communications |  |  |  |
| Graduation Requrements Summary |  |  |  |

## Graduation Requirements Summary

| Minimum Total Hours | Minimum |  |
| :---: | :---: | :---: |
|  | Major GPA | Overall GPA |
| 62 | 2.0 | 2.0 |

## Kent Core Summary (for students planning to pursue a baccalaureate program)

| Kent Core Categories | Important Notes |
| :--- | :--- |
| Composition (6-8 credit hours) <br> ENG 11002, 11011, 21011; HONR 10197, 10297 | Enrollment based on placement test |
| Mathematics and Critical Reasoning (3-5 credit hours) | Enrollment based on placement test; fulfilled in this major with MATH <br> 11010 |
| Humanities and Fine Arts (9 credit hours) <br> Minimum one course from humanities in Arts and Sciences <br> and minimum one course from fine arts |  |
| Social Sciences (6 credit hours) <br> Must be selected from two curricular areas |  |
| Basic Sciences (6-7 credit hours) <br> Must include one laboratory |  |
| Additional (6 credit hours) <br> Must be selected from two Kent Core categories | Fulfilled in this major with COMM 15000 and MATH 11012 |

