

This roadmap is a recommended semester-by-semester plan of study for this major. However, courses and milestones designated as critical (in boldface and shaded areas) must be completed in the semester listed to ensure a timely graduation.

critical (in boldface and shaded areas) must be complete Course Subject and Title	Credit	Min.	Major	Important Notes
•	Hours	Grade	GPA	important Notes
Semester One: [17 Credit Hours]				
CADT 22005 Multimedia and Game Design	2			
IERT 12005 Applications in CAD	2			
MERT 12000 Engineering Drawing	3			
COMT 11002 Visual Basic Programming or CS 10061 Introduction to Computer Programming or DSCI 15310 Computational Thinking and Programming or EERT 22003 Technical Computing or TECH 46330 Visual Basic Programming in Engineering Technology	3			
MATH 11010 Algebra for Calculus	3			Fulfills Kent Core Mathematics and Critical Reasoning
US 10097 Destination Kent State: First Year Experience	1			Not required of transfer students with 25 credits
Kent Core Requirement	3			See Kent Core Summary
Semester Two: [17-18 Credit Hours]				
CADT 22000 Advanced CAD	2			
ART 10023 3D Composition (3)	2-3			
or CADT 22002 CAD: Civil Applications (2) CADT 22095 Special Topics: Web Design or MERT 12001 Computer-Aided Drafting or TECH 22095 Special Topics in Technology or TECH 23581 Computer Aided Engineering Graphics or TECH 33095 Special Topics: Web Design BMRT 11000 Introduction to Business or	3		•	
BUS 10123 Exploring Business or	3			
CADT 22007 3-D Modeling Project	1			
ENG 20002 Introduction to Technical Writing or	3			
ITAP 26638 Business Communications Kent Core Requirement	3			See Kent Core Summary
Semester Three: [18 Credit Hours]	Ü			occ None core cummary
CADT 22001 CAD: Architecture	2		_	
ARTF 14000 Drawing I or EERT 22014 Microprocessors and Robotics or TECH 33010 Computer Hardware	3		•	
CADT 22008 Project in Texture and Material Creation	1		•	
COMM 15000 Introduction to Human Communication	3			Fulfills Kent Core Additional for bachelor's degree
EERT 21010 Engineering and Professional Ethics <i>or</i> TECH 31010 Engineering and Professional Ethics	3			
ART 10022 2D Composition <i>or</i> IERT 22006 Economic Decision Analysis <i>or</i> TECH 33095 Special Topics: Economics for Technology	3			
Kent Core Requirement	3			
Semester Four: [18-19 Credit Hours]				
CADT 22003 Solid Modeling <i>or</i> TECH 34002 Advanced CAD II	2		•	
CADT 22004 Computer Animation and Gaming	3			
CADT 22095: Special Topics: Object Oriented Language COMT 20011 Java Programming	3			
ARTF 14001 Drawing II or COMT 21010 Workgroup Productivity Software or EERT 22017 Applied Engineering Software or TECH 22100 Training Topics in Technology COMT 21092 Computer Practicum (2) or	3		•	
EERT 22016 Productivity Software for Industry (1) MATH 11012 Intuitive Calculus	1-2			
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Kent Core Requirement	3			



Graduation Requirements Summary

Minimum Total Hours	Minimum			
Millimum Total Hours	Major GPA	Overall GPA		
70	2.000	2.000		

Kent Core Summary (visit www.kent.edu/catalog/kent-core for course list)

Kent Core Categories	Important Notes	Remaining Credit Hours
Composition (3 credit hours) ENG 11002, 11011, 21011; HONR 10197, 10297	Enrollment based on placement test	3
Mathematics and Critical Reasoning (3-5 credit hours)	Fulfilled in this major with MATH 11010	0
Humanities and Fine Arts (3 credit hours)		3
Social Sciences (3 credit hours)		3
Basic Sciences (3 credit hours)		3

